



# Year R

## WEEKLY LEARNING

Information about some of the things we will be learning in the week beginning 17<sup>th</sup> January 2022

### Communication and Language

We will be considering the ways we speak to others this week as we focus on our use of 'kind words and voices' - we will experiment with using different types of voices to see how that changes the meaning of what we are saying.

Our story focus will be the 3 Billy Goats Gruff and we will be learning the refrain 'Who's that trip trapping over my bridge!'

### Personal, Social and Emotional Development

This week we will be thinking about the words we use when talking to each other and our tone of voice. We will celebrate the kind things that we say to each other.

### 'KIND WORDS AND VOICES'

### Literacy

This week we will be learning the traditional tale of The Three Billy Goats Gruff. We will retell and order the story in lots of different ways using pictures and puppets as we did last week and learn a song version of the story to help us remember it well.



### R.E

This week we will continue learning in our topic 'Celebrating'

We will be learning about what a parish family is and how this family celebrates Mass on a Sunday.



### TOPIC

(UTW AND EAD)

This week we are going to explore bridges as we try and get the Billy Goats to safety and away from the troll. We will make bridges out of blocks, construction toys and craft materials and explore what makes a good bridge.

### Physical Development

This week we will continue to explore footwork and refine our side stepping by rotating to face the other way as we move.

Please note this term Reception should come to school in their PE kit on the following days:

RS - Thursday

RJ Friday

### Maths

This week in maths we will be exploring how numbers are made up of smaller numbers for example, 8 is made up of 4+4 or it can be made up of 5+3. We will be using this knowledge to help us find how many objects are hiding from the total group. For example if we have 8 apples and can see 3, 5 must be hidden.

